



Human Factors in Anonymous Mobile Communications

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Motivation

 Recent events like uncovering of global surveillance by the NSA have led to strong increase in popularity of the Tor network

• Problems:

- » Usability problems hinder users in participating in the Tor network, which decreases the anonymity for all users
- » Significant body of related research on usability of Tor programs on desktop computers, but not on mobile devices
- Contribution of this PhD project: Increase usability of Tor apps on mobile devices in order to increase overall anonymity

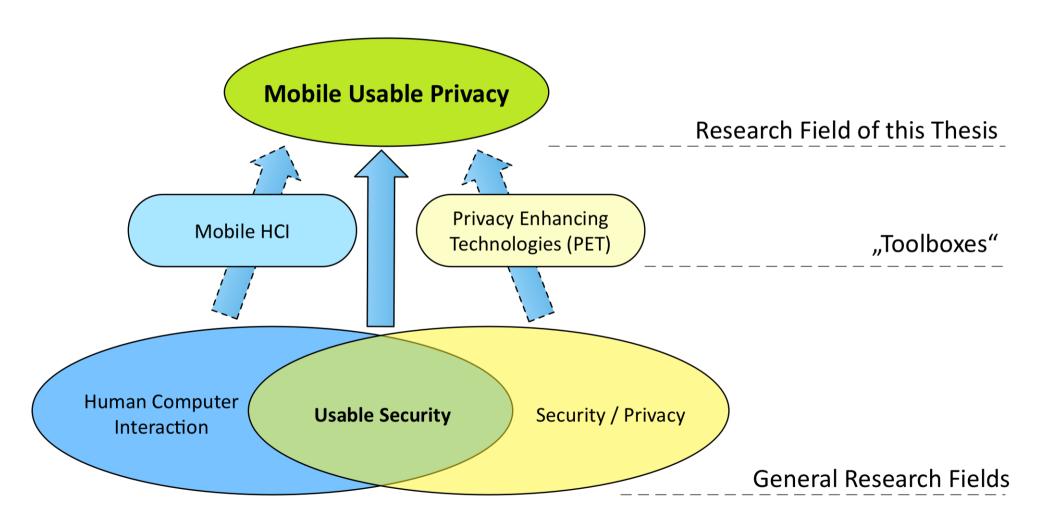


Source: "Uncle Sam Listens In" by Jeff Schuler - https://secure.flickr.com/photos/ jeffschuler/2585181312/in/ set-72157604249628154





Research Fields







Usable Security

Main research field

Privacy-Enhancing Technologies

In particular: Tor onion routing network

Mobile HCI

Mobile interaction, sensors, device specs, ...

- Bringing the user more into focus during security design → more secure systems
- "Human in the Loop": security failures often originate in unintentional mistakes of the users (Cranor 2008)
- Technology and Apps for accessing the Tor network to ensure users' anonymity
- Increasing the user base at the same time leads to an enhanced anonymity for all users, due to network effects (Dingledine & Mathewson 2005)

Human Computer interaction with mobile devices,
 e.g. Smartphones, Tablets and Smartwatches





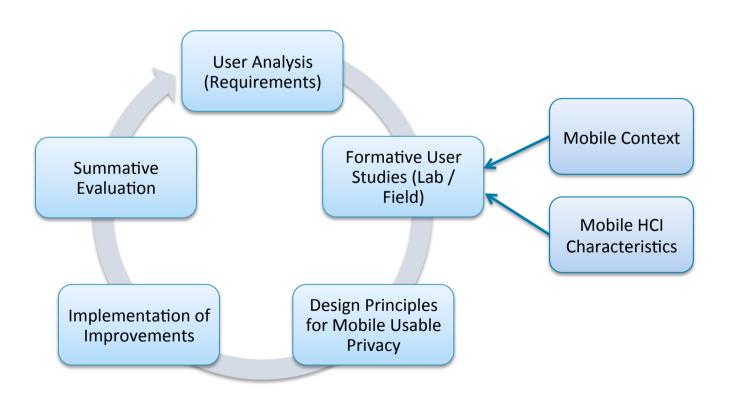
Research Questions

- Which usability problems hinder users to participate in the Tor network?
 How can they be overcome?
 - » Are there special usability problems during installation / setup?
- How does the mobile context influence the usage of the Tor network?
 - » Are there any special characteristics of the mobile context in which the Tor network is used? (E. g. perceived risk? Quiet/loud surroundings?)
 - » In which ways does this context influence the Tor app usage? How does this reflect in the users' behavior?
- Which special **mobile characteristics** can help to **enhance** the functionality and usability of mobile Tor apps in a reasonable way?
 - » Which mobile HCI characteristics can be drawn on without compromising the users' anonymity? (Sensors? Device specifics?)





Research Approach



- User Trials:
 - » Lab Study to identify major usability issues
 - » Field study to explore influence of mobile context
- In total: 3 user studies planned
- User studies will be conducted in the COSY user trial lab





Related Work: Usability Evaluation of Tor Applications (1/2)

- 2007: Examination of usability of different Tor application setups for traditional PCs (Clark et al, 2007)
 - » Most usable configuration: All-in-one browser
 - » Resulted in development of Tor Browser Bundle (TBB)
- 2012/2014: Several flaws found in Tor Browser Bundle (Norcie et al., 2012 & 2014)
 - »Resulted in usability improvement of TBB (shorter launch time, less delay, distinguishable browser windows, etc.)
 - »Subsequent study evaluated improvements from former study and resulted in design guidelines





Related Work: Usability Evaluation of Tor Applications (2/2)

- 2012: Usability focused on network metrics revealed high user frustration potential due to delay (Müller et al., 2012)
- 2014: Usability of Tor on Android devices tested in a cognitive walkthrough study with 3 experts (Assal and Chiasson, 2014)
 - »Several usability flaws found:
 - Unintuitive feel of the apps
 - Technical language
 - Insecure options that risk the users' security and privacy





Generalized heuristics for anonymity systems by Norcie et al. (2014)

- "Installation precedes operation" (the developers should ensure that the app installation and setup succeeds)
- "Ensure users are aware of trade-offs" (for example increased network latency as a price for increased anonymity)
- "Say why, not how" (security measures should be explained to the users in a jargon free language)





Starting point: apps on Android and iOS



• **Orbot**¹ (*Android*): Tor proxy app, works with a list of specific Android apps





- Orweb¹ (Android): Browser working with Orbot
- Currently in development: **Orfox**²(*Android*), Torenabled Firefox as long-term substitute for Orweb



• Onion Browser³ (*iOS*): Tor-enabled browser

Sources: ¹https://guardianproject.info

²https://guardianproject.info/2015/06/30/orfox-aspiring-to-bring-tor-browser-to-android/

³https://mike.tig.as/onionbrowser/





Outline of the planned studies

- Online questionnaire: User analysis to identify requirements
- Laboratory study: User study of Tor usage
 - »Installation, setup, usage
 - » Identify major usability problems
- Field study: Studying mobile Tor usage in the field
 Identify usability problems specific to the field
- Summative study: Ensure overall quality of improvements





Lab Studies vs. Field Studies

	Lab Studies	Field Studies
Advantages	Equipment availableNo interruptions	Natural environment (realism)Context retained
Disadvantages	Lack of realismDifficult to observe user collaboration	Distractions / noise

Source: Alan Dix "HCI 3e – Ch9: Evaluation techniques" (http://de.slideshare.net/alanjohndix/hci-3e-ch-9-evaluation-techniques)

- Question "lab or field" → Depends!
 » What's more important? Ecological validity or control?
- "If" and "why" not as important as "when" and "how" (Kjeldskov, 2014)





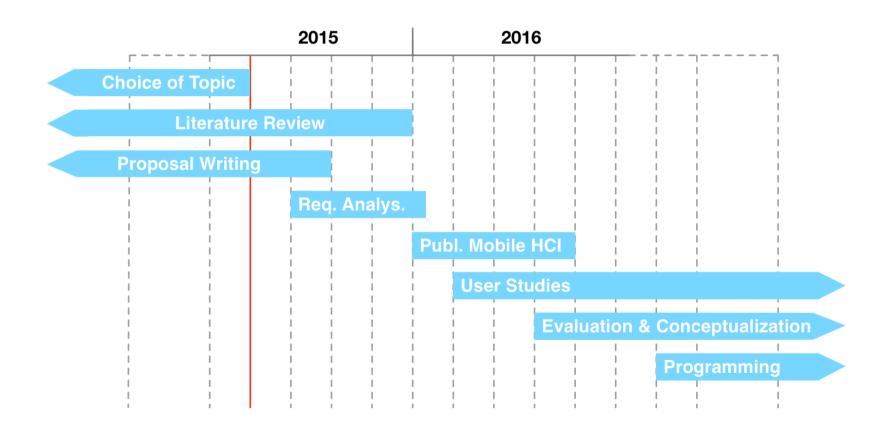
Expected Outcome

- List of requirements for mobile Tor usage
- Increased usability of apps
- Insights about role of context in mobile usable privacy
- Guidelines / heuristics for developers





Status of the thesis (2014-2017)







Issues to tackle

- Target group?
 - » Experts / non-experts / both?
 - » Motivation and goals? Usage scenarios?
- "Context"?
 - »Only surroundings / noise / other distractions, or also specific situations (e.g. with a high risk)?



Thank you!

Questions?





Literature

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